

Monster Madness Spin & Go Board Game



Instructions

Includes:

48 tiles

4 monster markers

1 spinner

1 game board

For 2 to 4 players

Object of the Game: Collect the most monster tiles!

Basic Game

Game Time: 15 minutes

Ages: 4+

Set Up: Scramble the tiles face up. Put one monster tile face up on each space on the board except the purple center space. Each player picks a monster marker and puts it on the purple space in the center of the board. A monster tile goes in the purple space after all the markers have moved off it. Stack the remaining monster tiles face down into a draw pile. The youngest player goes first and play continues clockwise around the board.

How to Play: On your turn, spin the spinner. Move your marker to a monster tile of the color you have spun in the number of moves it tells you and collect that Monster! For example, if the spinner lands on red 2, move your marker 2 spaces to a red monster tile. You can move up, down, sideways, diagonal and even back and forth to reach a monster tile of the specified color, but movement is always from one tile to any adjacent tile. You cannot move onto or through a space that is occupied by another monster marker or that does not have a tile on it. Once you reach the monster tile, pick up the tile and leave your marker. It is now the next person's turn. On your next turn, after you have moved, fill any open spaces with monster tiles from the draw pile. If you cannot reach a tile of the color on the spinner in the number of moves you are allowed, you lose your turn. Stay on your space until your turn comes around again. If the spinner lands on MONSTER MUNCH, you lose a turn. If the spinner lands on MONSTER MUSCLE, do not move your marker, but pick up any monster tile from anywhere in the board, and then spin and go again. If the spinner lands on MONSTER MADNESS, each player gets to take one tile from anywhere on the board and then it is the next person's turn. Add tiles back to the empty spaces before the next turn. The game is over when there are no more tiles in the draw pile. The player with the most monster tiles wins. If there is a tie, the player with the most purple monsters wins.

Challenge Game

Game Time: 20-30 minutes

Ages: 6+

Follow the rules for Monster Madness Basic Game except, before starting, each player chooses monster colors he or she will collect. In a 2-person game each player chooses 3 colors. In a 3-person game, each player chooses 2 colors. In a 4-person game, each player chooses just 1 color. Collect monster tiles as you would in the Basic Game, but do not stop playing when the draw pile is gone. Continue playing until there are 10 tiles left on the board. Once there are only 10 tiles, each player takes one LAST turn. This is the end of the game. The player who has collected the most monster tiles of his or her color(s) wins.

